



University of Southern California  
Center for Software Engineering

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# Pair Development in Traditional Software Process

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by

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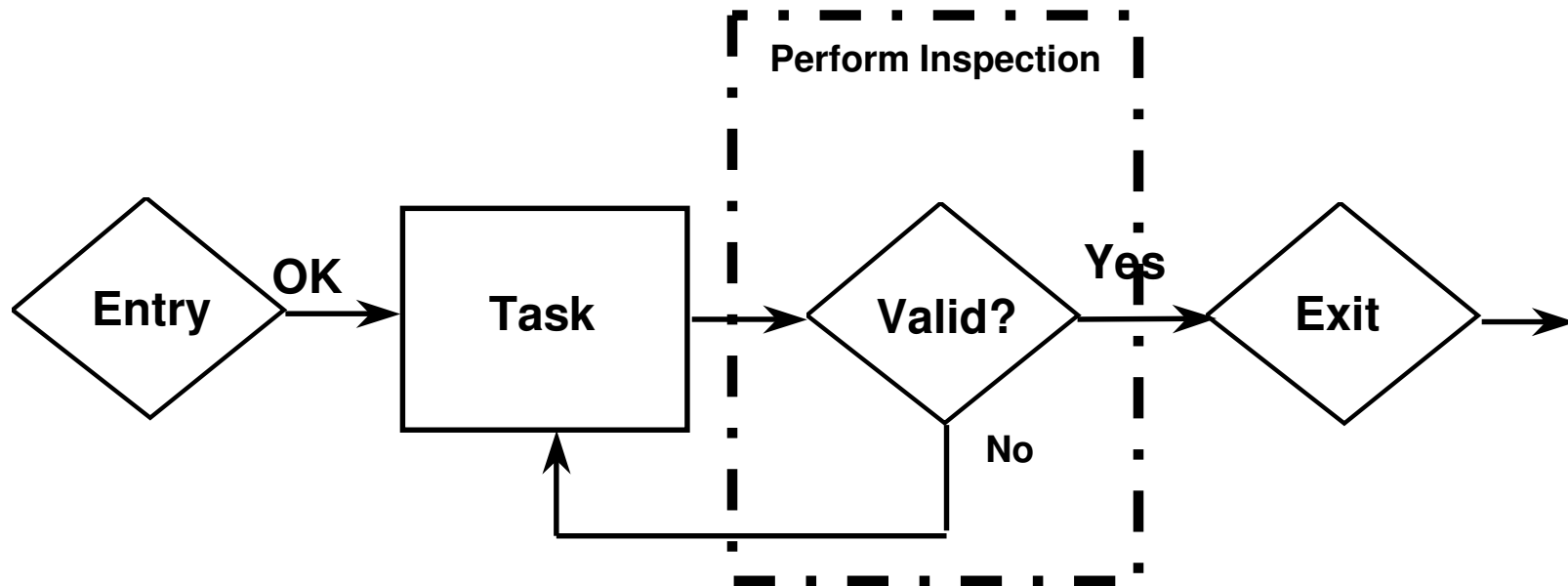
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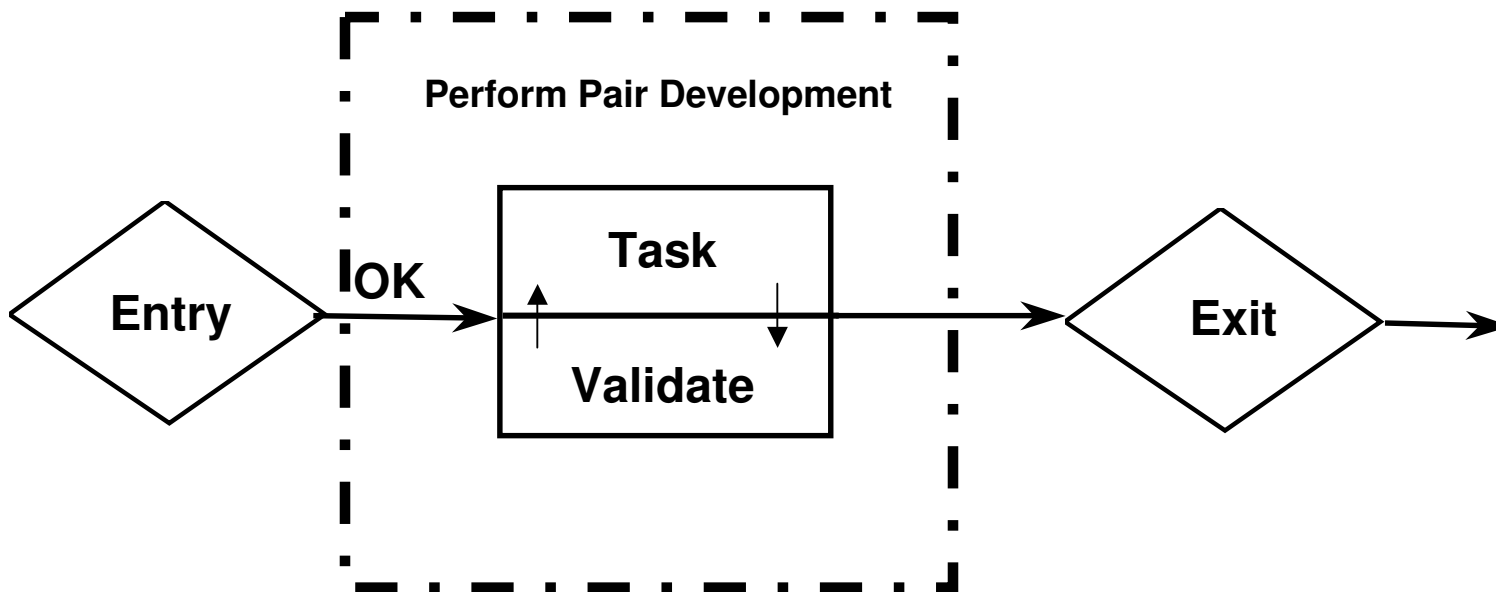
## Motivation

- Take advantage of early feedback cycle to shorten the calendar time.
- Understand the advantages and disadvantages of Pair Programming (PP) in traditional vs. agile software development.
- Understand the differences of cost-effectiveness to execute PP vs. Software Inspection.

# Inspection Feedback Cycle



# Pair Programming Feedback Cycle





# Experiment Results

## Total Development Cost / Quality

		<b>Classroom Experiment (means)</b>	<b>Industry Experiment</b>
<b>man-hour</b>	Pair Development Group	526.737	1392.9
<b># of defects</b>	Inspection Group	695.11	1342
		4.429	21
		5.143	29



## Conclusions of the Experiment

- The classroom results showed that average total development effort of the PD group was 24% less than inspection group with the improved product quality.
- The industry experiment showed PD to have about 4% more effort but about 40% fewer major defects.
  - For the inspection team to achieve the same quality level as the PD team may require more TDC than for the PD team.
- PD offers the option of reducing the calendar time.
- Experiment provided insights on when to use pair development and inspections



# Decision Framework (example)

Constraints							Technique
Project Size	Time to Market Risk (T) vs. System Failure Risk (F)	Personnal Level (need training / mentor?)	Peer Review Experiences	% of developer understand the system (eg. requirements, design, technology, standard)	% of High Risk Module (eg. reused, high dependability modules)	Integrate with Others Systems	
Small - Medium	T > F						Pair development
Small - Medium	T > F				< 40%		Pair development follow by inspection on high risk modules
Small - Medium	T > F				> 40%		Pair development follow by inspection on high risk modules with high criticality rate
Small - Medium	T > F					Yes	Pair development follow by inspection on the system interface
Small - Medium	T > F			Medium - Low			Pair development and extra inspection on key artifacts at the beginning of life cycle
Medium	T > F	High: (L1A + L1B > L2 + L3)					Inspection emphasize on key artifacts and high priority modules at the beginning of each iteration
	T > F		Familiar with Software Inspection				Inspection on key artifacts and high-medium priority modules for each iteration
Large	T > F						Inspection on key artifacts and high-medium priority modules for each iteration
	F > T						Inspection
	F > T	Medium: (L1A + L1B = L2 + L3)					Pair development at the beginning of each iteration / phase and inspection
	F > T		Familiar with Pair Development				Pair development follow by inspection on key artifacts and high, medium criticality modules

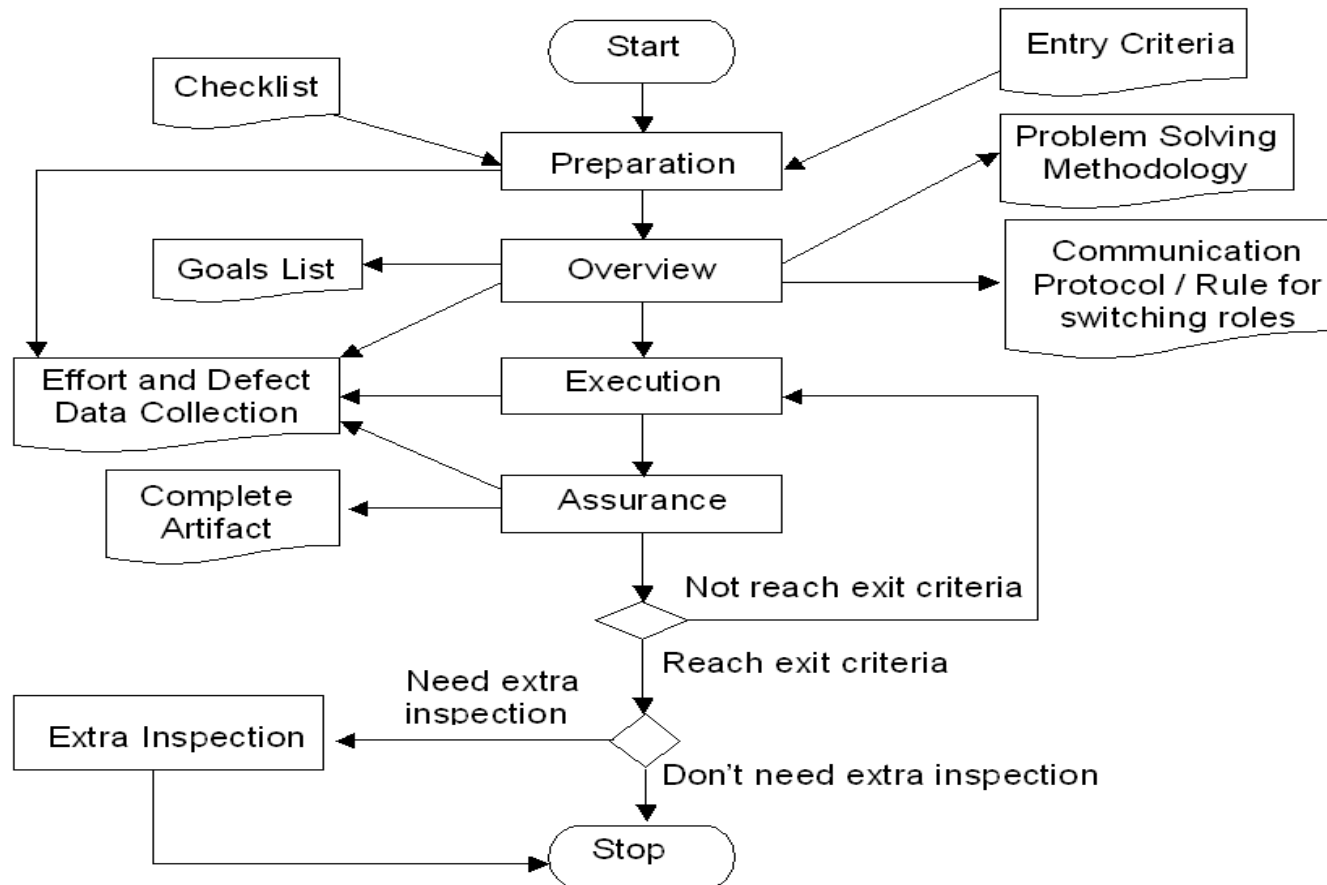


# Question & Answer

- Thank you -



# Pair Development (PD)





# Experiment Results

## Distribution of Software Cost of Quality

		<b>Classroom Experiment (means)</b>	<b>Industry Experiment</b>
<b>Internal Failure Costs (%)</b>	Pair Development Group	1.518	16.73
	Inspection Group	6.274	23.62
<b>Appraisal Costs (%)</b>	Pair Development Group	19.194	23.38
	Inspection Group	34.081	32.46
<b>Production Costs (%)</b>	Pair Development Group	59.586	46.97
	Inspection Group	44.133	31.97