COOSS: An Initial COCOTS Extension Model for Estimating Cost of Integrating Open Source Software Components

Lin Shi, Celia Chen, Qing Wang, Barry Boehm Center of Systems and Software Engineering, University of Southern California Institute of Software Chinese Academy of Sciences









Over 17 billion open source components downloaded from public repositories in 2014



At least 70 percent of new enterprise Java applications will be deployed on an open source Java application server by the end of 2017.

by Gartner reports

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By 2016 the vast majority of mainstream IT organizations will leverage open source software (OSS) components in mission-critical IT solutions.

by Gartner reports



41.70% of people plan to deploy an Open Source solution in 1-2 years > 56% of companies using OSS will collaborate with competitors > 50% of all purchased software will be Open Source in 5 years

by Black Duck Software and North Bridge Partner's survey (2015)

Advantages

Disadvantages

- No cost
- Extensive community of developers involved
- Source code is readily available
- Constantly being updated
- Problems/bugs are quickly rectified

- Need very experienced staff to integrate
- Vulnerable to threats
- Potential high support and maintenance costs
- Need right level of expertise to manage
- Environment/platform incompatible



Data source: Literature reviews on 32 papers on the topics of OSS component integration.

Top 10 OSS integration challenges found in literature reviews

Trade-offs



Cost

- Support Cost
- Learning Cost
- Maintenance Cost

How to estimate the costs?



Inspiration

COCOTS

- <u>**CO**</u>*nstructive* <u>**COTS**</u> *integration cost model*
- Extensive for COCOMO
- Focuses on COTS integration into in-house applications
- Has 4 levels of effort source





COOSS Overview

- **CO**nstructive **OSS** integration cost model
- 4 effort submodels
 - Assessment Effort, Customizing Effort, Glue Code Effort, Volatility Effort
- <u>Total Effort</u> = Sum of 4 sub efforts

COCOTS v.s. COOSS

<u>Submodels</u>	<u>COCOTS</u> <u>COOSS</u>		
Assessment Effort	Rigorous: Payment Average Effort for two passes	Mild: Free license Average Effort	
Tailoring/Customiz -ing Effort	Black box: ConfigureWhite box: Modify and CusAverage EffortCOCOMO II Reuse Mo		
Glue Code Effort	COTS effort multipliers	OSS Cost Drivers	
Volatility Effort	Volatility Effort COTS effort multipliers OSS Cost Drivers		

Assessment Effort

- Initial evaluation
- Selection aspects:
 - Functional requirements Fitness/Capability offered Ο
 - Non-functional requirements Performance/Reliability/Usability/Maintainability Ο
 - Service Quality Community support \bigcirc
- Effort model:

Assessment Effort = (# Candidate OSS componets) \sum (Average assessment effort for attribute in class) (#attributes)

Assessment Attributes

		Openness	
		Completeness	
		Clarity	
		Validity	
		Precedent	
		Scale	
		Reliability	
		Safety	
	Requirements/Features	Security	
		Understandability	
		Performance	
		Functionality	
Product Engineering	Design and Integration	Environment	
	Project Hi	istory	
Community Environment	Community Activities		
		Internal Expertise	
		Time and Schedule	
Program Constraint	Resource	Licensing	

Assessment Checklist Example

		 How long does the OSS project exist? How often do new release come out? How many stable releases are there? How recent is the last one release? Does the project offer a separate cutting-edge and stable release cycle? A project that appears dormant for years is a bad sign: developers might have lost interest and abandoned it?! Do developers fix existing bugs, or just piling one new flashy features? Do they respect their user base, or do they break backward compatibility with each new release?
Community Environment	Project History	Is the project's direction compatible with yours?
	Community Activities	 Is there a real community behind the project, or will you tie the knot with a one-man show? Is the community working together as a team or constantly fighting? Do developers cooperate under a well-defined democratic process, or will you depend on the whims of an autocrat? Are the users supportive, answering questions, and going out of their way to make newcomers feel welcome, or are they insular, arrogant, and rude?

Customizing Effort

- White box
- Effort Model: COCOMO II Reuse model
 - Software Understanding Increment SU
 - Cost drivers

Equivalent KSLOC = Adapted KLOC *
$$(1 - \frac{AT}{100})$$
 * AAM
AAF = 0.4 * DM + 0.3 * CM + 0.3 * IM

$$AAM = \begin{cases} \frac{AA + AAF(1 + 0.02 * SU * UNFM)}{100}, \text{ for } AAF \le 50\\ \frac{AA + AAF + SU * UNFM}{100}, \text{ for } AAF > 50\\ PM = A * Size^{E} * \prod_{i}^{p} EM_{i} \end{cases}$$

OSS Software Understanding (OSU)

	Very Low	Low	Nominal	High	Very High
Structure	Very low cohesion, high coupling, spaghetti code	Moderately low cohesion, high coupling	Reasonably well-structured; some weak areas	High cohesion, low coupling	Strong modularity, information hiding in data / control structures
Application Clarity	No match between program and application world-views	Some correlation between program and application	Moderate correlation between program and application	Good correlation between program and application	Clear match between program and application world-views
Code commentary	Obscure code	Some code commentary	Moderate level of code commentary	Good code commentary	Self-descriptive code; Useful examples/samples
Documentation	Documentation missing, obscure or obsolete	Some useful documentation	Moderate level of documentation	Useful documentation	Complete, readable, and well-organized documentation; User manual; Technical documentation that help building and modifying support
Community Support	One-man show/No real community behind	A few active members contribute for the community, slow response	Moderate community with some active members	Good community	Highly active community behind, quick response on technical questions
SU Increment	50	40	30	20	10

Cost Drivers

OCCQ	OSS Component Code Quality		
ODCQ	OSS Documentation Quality		
OCFC	OSS Components Functional Complexity		
OREL	OSS Components Reliability		
OCPF	OSS Components Performance		
ORMA	OSS Release Maturity		
OCMA	OSS Community Maturity		
OCIC	OSS Components Integrator Capability		
OCCP	OSS Components Compliance with platform		
OLDP	OSS library Dependency		
OICP	OSS Components Interface Complexity		

Glue Code Effort

- Any new written code that link OSS components to the inhouse applications.
- Two situations:
 - to facilitate data or information exchange
 - to connect components

Glue Code Effort

Glue Code Effort = $A * [(Size)(1 + OREVOL)]^{B} * \prod (Effort multipliers)$

- A = linear scaling constant
- Size = of the glue code in lines of code or function points
- OREVOL = Percentage of rework of the glue code due to requirements change or volatility in the OSS components
- B = an architectural nonlinear scaling factor
- Effort multipliers = 11 multiplicative effort adjustment factors with ratings from very low to very high

System Volatility

System Volatility Effort = (application effort) *{[1+ (SOREVOL/1+REVL)]^E - 1}*(Effort multipliers)

- application effort = new coding effort
- SOREVOL = Percentage of rework of the glue code due to OSS components volatility
- REVL = Percentage of rework in the system independent of OSS components
- E = 1.01+(COCOMO Scale Factors)
- B = an architectural nonlinear scaling factor
- Effort multipliers = 11 multiplicative effort adjustment factors with ratings from very low to very high

CONCLUSION

- We surveyed a set of 32 papers on the topic of OSS integration and the results provided us with a list of top OSS integration challenges. The top 10 integration challenges we found served as a starting point to come up with COOSS model.
- Contributions
 - Assessment Effort Submodel: OSS components assessment attributes/checklists
 - Software Understanding for OSS components
 - 11 cost drivers

Future Work

- Construct rating criteria for the eleven effort multipliers
- Conduct Survey to collect multiplier values
- Improve the cost driver and scale factors
- Collecting OSS components integration data to evaluate the estimation
 - OSS projects
 - Students projects

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